

Ty Khan

## Self-Evaluation

My time in Core Studio was interesting, mainly as a result of the media section of the course having our instructor online for half the quarter. Because of this I found myself a lot more engaged with the second half of the quarter. The first half of the quarter consisted entirely of reading assignments from the textbooks and no practical work. During that time, I wasn't able to do my best work as I found the subject matter mundane. I am, however, very proud of the work I turned in during the second half of the course. The first assignment: Time and Sequence helped me get out of my comfort zone, by having the project intentionally submit footage that was unpolished and raw allowed for open critique discussion I considered on future projects. I believe that my biggest takeaway and critique on myself with my approach to creative projects this quarter was that I need to limit myself less. Looking back, I placed myself on very tight limits on my creativity to meet my deadlines on projects but would find myself underwhelmed with the work I turned in several times. Moving forward I'd like to aim for ideas I feel more creatively satisfied with, focusing on making my scheduling and logistical planning the second priority. I think I have resources that allow me to fully realize my creative work and shouldn't limit myself moving forward.